<u>The Magdalen Church of England / Methodist School : PE Curriculum Map 2022 – 2023</u>

P.E.	Autumn A	Autumn B	Spring A	Spring B	Summer A	Summer B			
Reception	Fundamental Movement Skills (FMS)	Movement to Music	Floor gym	Short tennis skills JB sports	Fundamental Movement skills	Fundamental Movement skills			
			<u>Key Voo</u>	cabulary					
	Space, Movement, Travel, Direction	Space, perform, moving, listen.	Balance, movement, strength, coordination	Throw, catch, trick, side-step, target, aim., hop.	Running, throwing, jumping, balance	Finding space, throwing, catching, running, movement			
	Fundamental Movement Skills (FMS)	Basic Balance, Agility and Co-ordination	Movement to Music	Running, Jumping and Skipping	Running, Jumping and Throwing	Team Games Attack and defend			
		<u>Key Vocabulary</u>							
	Space, Movement, Travel, Direction	Shapes, Big movements, Small movements, Pairs, Equipment	Balance, movement, strength, coordination, space, perform, moving, listen.	Pushing, Rolling, Bouncing, Throwing, hitting, coordination	Running, throwing, jumping, balance, run, hop, skip, jump, look, safe, move.	Finding space, team work			
	Why this why now?								
	 Motor Competence across EYFS and Key Stage 1 our pupils start to develop: fundamental movement skills physical literacy and fluency balance, agility and co-ordination skills, and begin to apply these in a range of activities on their own and with others they also: become increasingly competent and confident, mastering basic movements including running, jumping, throwing and catching 								

	participate in teastart to develop of	m games, developing and s	showing a basic understandow, when and where to mo	ding of simple tactics for a ove to gain an advantage	the end of Key Stag attacking and defending when attacking and defend	_		
	can describe howcan perform simpdevelop a simple	their bodies feel when mo le fundamental movement awareness that exercise is	ving and at rest skills and give a simple ex good for them	olanation of how to exerci	e end of Key Stage se safely ming different physical activ	-		
	Dance Story telling through movement	Floor Gym – Balance, Agility & Co-ord.	Gym Large Apparatus JB Sports	Balls & Racket Skills	Athletic Skills	Short tennis skills JB Sports		
Year 1			<u>Key Voo</u>	cabulary	ulary			
	Time, start, finish, levels.	Shapes, Big movements, Small movements, Pairs, Equipment	Pike, squat, tuck, straight, balance, roll, start finish.	Pushing, Rolling, Bouncing, Throwing, hitting, coordination	Throw, race, jump, personal best, fast, control, safe, mini coaches, leap, determination, counting, team, skipper.	Run, ready, racket, underarm, bounce, balance, cradle.		
	(FMS) Throwing & catching	Skipping & Jumping	Multi Skills	Hockey Attack & Defend	Rounders'	Team games Attack and defend		
	+ Yoga JB sports							
			Key Voo	cabulary				

	Pushing, Rolling, Bouncing, Throwing, coordination, partner work. Yoga- Yoga, muscles, story pose, stretch, pose.	Skipping, jumping, direction, movement,	Movement, strength, coordination, direction, throwing, aiming.	Pushing, Rolling, Bouncing, Throwing, hitting, coordination, team work.	Throwing, catching, hitting, running, direction.	Pushing, Rolling, Bouncing, Throwing, hitting, coordination, team work.	
			Why this	why now?			
	 fundamental move physical literacy balance, agility athey also: become increasin Rules, St. participate in teat start to develop of 	rement skills and fluency nd co-ordination skills, and gly competent and confide rategies & Tactics: m games, developing and a basic understanding of h	d begin to apply these in a nt, mastering basic movem As our pupil's programment ow, when and where to me the importance of following a basic understance of following the importance of following a basic understance of following the importance of following a basic understance of following the importance of following the second the importance of following the second the	range of activities on their ents including running, jum ress from EYFS to the ding of simple tactics for a cove to gain an advantage of the second	own and with others the end of Key Sta	ing ge 1 they:	
	 Healthy Participation: As our pupil's progress from EYFS to the end of Key Stage 1 they: can describe how their bodies feel when moving and at rest can perform simple fundamental movement skills and give a simple explanation of how to exercise safely develop a simple awareness that exercise is good for them become increasingly able to safely participate in, and describe how their bodies feel when performing different physical activities 						
Year 2	Dance	Floor gym Movement/ balance small apparatus JB Sports	Gym Large Apparatus	Balls & Racket Skills	Kwick Cricket JB Sports	Rounders	

Movement, control,	Shapes, big movements,	Balance, movement,	Pushing, rolling,	Aim, control, overarm,	Pushing, Rolling,					
count, beat, travel.	small movements, pairs, equipment, straddle, control, bunny hop, dish, arch, middle, sequences.	strength, coordination, jumps, direction, shapes, levels.	bouncing, throwing, hitting, coordination.	challenge, bowl, striker.	Bouncing, Throwin hitting, coordinatio					
(FMS) Throwing & catching	Multi Skills	Hockey	Multi Skills	Athletic Skills	Team games Attack and defend					
+ Yoga JB sports										
		<u>Key Voo</u>	cabulary							
Pushing, rolling, bouncing, throwing, coordination, partner work.	Movement, strength, coordination, direction, throwing, aiming.	Overarm, challenge, striker, control, aim, bowl.	Pushing, Rolling, Bouncing, Throwing, hitting, coordination, team work.	Speed, accuracy, competition, challenge, personal best, distance, measure, speed bounce, sprint, length, faster,	Pushing, Rolling, Bouncing, Throwing hitting, coordination team work.					
Yoga- Breathe, control, strong, relax.				teammate, centimetres, metre.						
		\A/b +b:-	why now?							
		vvny tnis			Motor Competence across EYFS and Key Stage 1 our pupils start to develop:					

• become increasingly competent and confident, mastering basic movements including running, jumping, throwing and catching

Rules, Strategies & Tactics: As our pupil's progress from EYFS to the end of Key Stage 1 they: participate in team games, developing and showing a basic understanding of simple tactics for attacking and defending start to develop a basic understanding of how, when and where to move to gain an advantage when attacking and defending start to develop a simple understanding of the importance of following basic rules Healthy Participation: As our pupil's progress from EYFS to the end of Key Stage 1 they: can describe how their bodies feel when moving and at rest can perform simple fundamental movement skills and give a simple explanation of how to exercise safely develop a simple awareness that exercise is good for them become increasingly able to safely participate in, and describe how their bodies feel when performing different physical activities Dance Floor Gym OAA Netball Athletics Short tennis **JB Sports** Year 3 Key Vocabulary Unison, levels, perform, Teddy bear, perform, Teamwork, Dodge, chest pass, Focus, accelerate, triple Rules, focus, ready half turn, point, receiver, rules, bounce jump, relay, improve, stance, points, rally, canon, stimulus, communication,

feedback.	travelling, patch, quarter turn, create.	collaboration, trust, orienteering, compass point, co-ordinates, supportive, decision.	pass, jump stop, stride stop, mark, held ball.	shot put, power, hurdle, co-ordination, speed, measure, competition, strides.	doubles.
Tag Rugby JB sports + Yoga JB sports	Football	Gym Large Apparatus	Quicksticks Hockey	Multi-Skills Ball / obstacles	Rounders
		<u>Key Voo</u>	cabulary		
Tagging, handover, passing, try, acceleration, horizontal,	Control, passing, tackle, stationary, throw in, defending, attacking.	Teddy bear, perform, half turn, point,	Throwing, catching, running, underarm,	Balance, co-ordination, throwing, catching,	Long barrier, rules, batter, fielders, score,

	smile, defending, attacking. Yoga- Core strength, breathing, concentrate, challenge, focus, relaxation.		travelling, patch, quarter turn, create.	overarm, tee, fielding, long-barrier	rolling, kicking, running, hopping, jumping	teamwork, bowling, safety, runs.		
			Why this	why now?				
	 Motor Competence across Key Stage 2 our pupils continue to: apply and develop a broader range of skills, learning how to use them in different ways, and to link them to make actions movement in different contexts, sports and activities. 							
	 Rules, Strategies & Tactics: As our pupil's progress across Key Stage 2 they: play competitive games and are able to apply basic principles suitable for attacking and defending make increasingly intelligent tactical decisions about how, when and where to move in competitive situations increase their understanding of the importance of rules and display a good sense of fair play 							
		olan and demonstrate that	they can safely take their	own warm-up and cool-do	Key Stage 2 they: own in ways that suit the a of this contributes to a healt	9		
	Dance	Floor Gym JB sports	Gym Large Apparatus	Badminton	Tennis	OAA JB Sports		
Year 4	<u>Key Vocabulary</u>							
	Inspire, pathways, direction, counts, collaborate, choreograph, timing, create.	Matching, mirroring, elements, static, apparatus, sequences, fluency.	Matching, mirroring, elements, static, apparatus, sequences, fluency.	Rules, focus, ready stance, points, rally, doubles.	Consecutive, drop feed, hand feed, accuracy, position, compete, grip, communicate.	Teamwork, communication, collaboration, trust, orienteering, compass point, co-ordinates, supportive, decision.		

	Tag- Rugby	Football Attack/defence	Netball	Swimming	Rounders	Athletics	
			<u>Key Vo</u>	cabulary			
	Fluency, communicate, non-contact, rules, accuracy, compete, control, passive defender, active defender.	Body position, inside hook, drag back, fairness, intercept, communication, accuracy.	Landing foot, attacker, defender, marking, control, contact, drive, dodge, free pass.	Jumping, sliding, float, swim, front crawl, breaststroke, backstroke, aid.	Overarm, control, retrieve. Technique, self- hit, co-operate, accuracy, continuous, skills.	Technique, triple jump, compete, change over, baton, short distance, score, push, record, shuttles, bounding, circuit, test.	
			Why this	why now?			
	 Motor Competence across Key Stage 2 our pupils continue to: apply and develop a broader range of skills, learning how to use them in different ways, and to link them to make actions and sequences of movement in different contexts, sports and activities. Rules, Strategies & Tactics: As our pupil's progress across Key Stage 2 they: play competitive games and are able to apply basic principles suitable for attacking and defending make increasingly intelligent tactical decisions about how, when and where to move in competitive situations increase their understanding of the importance of rules and display a good sense of fair play 						
	The state of the s	plan and demonstrate that	, ,	own warm-up and cool-do	Key Stage 2 they: we in ways that suit the act this contributes to a healt		

	Tag-Rugby	Goalball / Leadership	Hockey Attack and Defence	Netball Attack and Defence	Swimming	Rounders			
Year 5	Key Vocabulary								
	Agility, directions, pick up, loop, underlapping, dodge, match, avoid, intercept.	Safety, organise, leader, confidence, step, task, collaborate, create, pass, throw.	Indian Dribble, demonstrate, block tackle, marking, interception, precision, opponent, possession, slap pass	Space, centre pass, obstruction, centre circle, intercept, centre third, double dodge, penalty pass.	Jumping, sliding, float, swim, front crawl, breaststroke, backstroke, aid.	Techniques, backstop, decisions, aerobic, speed, innings, scoop, directions, donkey drop.			
	Dance JB sports	Gym Large apparatus	Badminton JB Sport	Football	OAA	Athletics			
	·	3 11	•			+ First Aid JB sports			
	Key Vocabulary								
	Energy, fluency, shape, precision, strength, rhythm, leader.	Symmetrical, asymmetrical, collaborate, scissor kick, hurdle step, vaulting, canon, unison.	Rules, focus, ready stance, points, rally, doubles.	Possession, block, lofted pass, interceptors, technique, evaluate, performance.	Teamwork, communication, collaboration, trust, orienteering, compass point, co-ordinates, supportive, decision.	Evaluate, react, collaborate, pace, peer assess, feedback, vertical jump, javelin, collaborate, power, drive, force.			
	Why this why now?								
	 Motor Competence across Key Stage 2 our pupils continue to: apply and develop a broader range of skills, learning how to use them in different ways, and to link them to make actions and sequences of movement in different contexts, sports and activities. 								

	'	Rules, Strategies &	Tactics: As our pup	oil's progress acro	ss Key Stage 2 they	:	
	 play competitive games and are able to apply basic principles suitable for attacking and defending make increasingly intelligent tactical decisions about how, when and where to move in competitive situations increase their understanding of the importance of rules and display a good sense of fair play 						
		olan and demonstrate that	ttion: As our pupiles they can safely take their ort in and out of school and	own warm-up and cool-do	own in ways that suit the a		
	Dance	Football	Badminton JB sports	Volleyball	OAA JB Sports	Athletics	
Year 6			Key Voc	abulary			
	Transition, evaluate, expression, space, formations, musicality, contact.	Tactics, direction, power, laces, angles, accelerate, feints, speed.	Rules, focus, ready stance, points, rally, doubles.	Rules, focus, ready stance, points, rally, doubles.	Teamwork, communication, collaboration, trust, orienteering, compass point, co-ordinates, supportive, decision.	Long distance, compete, sprint start, stride, gracious, leader, accuracy, strength,, rhythm, simultaneously, exert.	
	Tag-Rugby	Gym Large Apparatus	Health & Fitness	Cricket	Athletics	Swimming	
						+ First Aid JB sports	
<u>Key Vocabulary</u>							
	Tactics, zone, timing, consecutive, evaluate, transfer, match, support, leadership.	Counter tension, counter balance, cat leap, evaluate, precision, courage, tension, momentum, formation.	Direction, speed, balance, agility, weight, equipment, aid, measure, record.	Fluency, motion, technique, focus, leadership, zone.	Long distance, compete, sprint start, stride, gracious, leader, accuracy, strength, rhythm, simultaneously, exert.	Jumping, sliding, float, swim, front crawl, breaststroke, backstroke, aid.	

Why this why now?
Motor Competence across Key Stage 2 our pupils continue to:
 apply and develop a broader range of skills, learning how to use them in different ways, and to link them to make actions and sequences of movement in different contexts, sports and activities.
Rules, Strategies & Tactics: As our pupil's progress across Key Stage 2 they:
 play competitive games and are able to apply basic principles suitable for attacking and defending
 make increasingly intelligent tactical decisions about how, when and where to move in competitive situations increase their understanding of the importance of rules and display a good sense of fair play
Healthy Participation: As our pupil's progress across Key Stage 2 they:
 are able to plan and demonstrate that they can safely take their own warm-up and cool-down in ways that suit the activity participate in physical activity and sport in and out of school and can explain in detail how this contributes to a healthy lifestyle