

while trying hard each and every day to trust other people around us through humility and service.





# The Magdalen Church of England / Methodist Primary School



Computing Policy

2021 - 2022

## Computing Policy 2021 - 2022

#### **Introduction**

The use of computer technology is an integral part of the national curriculum and is a key skill for everyday life. Computers, tablets, programmable robots, digital and video cameras are a few of the tools that can be used to acquire, organise, store, manipulate, interpret, communicate and present information. At The Magdalen Primary School we recognise that pupils are entitled to quality hardware and software and a structured and progressive approach to the learning of the skills needed to enable them to use it effectively.

#### **Aims**

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The school's aims are to:

- Provide a relevant, challenging and enjoyable curriculum for computing for all pupils.
- Meet the requirements of the national curriculum programmes of study for computing.
- Use computing as a tool to enhance learning throughout the curriculum.
- To respond to new developments in technology.
- To equip pupils with the confidence and capability to use computing throughout their later life.
- To enhance learning in other areas of the curriculum using computing.
- To develop the understanding of how to use computing safely and responsibly.

The National Curriculum now refers to the subject of ICT as Computing. Computing is concerned with how computers and computer systems work, and how they are designed and programmed. Pupils studying computing will gain an understanding of computational systems of all kinds, whether or not they include computers. Computational thinking provides insights into many areas of the curriculum, and influences work at the cutting edge of a wide range of disciplines.

#### The Nature of Computing

The National Curriculum presents the subject as one lens through which pupils can understand the world. There is a focus on computational thinking and creativity, as well as opportunities for creative work in programming and digital media. The introduction makes clear the three aspects of the computing curriculum: computer science (CS), information technology (IT) and digital literacy (DL).

The core of computing is computer science, in which pupils are taught the principles of information and computation, how digital systems work and how to put this knowledge to use through programming. Building on this knowledge and understanding, pupils are equipped to use information technology to create programs, systems and a range of content. Computing also ensures that pupils become digitally literate - able to use, and express themselves and develop their ideas through, information and communication technology - at a level suitable for the future workplace and as active participants in a digital world.

#### The National Curriculum states that pupils should be taught to:

#### Computer Science

#### Key stage 1

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- Understand what algorithms are; how they are implemented as programs on digital devices; and that programs execute by following precise and unambiguous instructions
- Create and debug simple programs
- Use logical reasoning to predict the behaviour of simple programs Key Stage 2
- Design, write and debug programs that accomplish specific goals, including controlling or simulating physical systems; solve problems by decomposing them into smaller parts
- Use sequence, selection, and repetition in programs; work with variables and various forms of input and output
- Use logical reasoning to explain how some simple algorithms work and to detect and correct errors in algorithms and programs
- Understand computer networks including the internet; how they can provide multiple services, such as the World Wide Web
- Appreciate how [search] results are selected and ranked

#### Information Technology

#### Key Stage 1

• Use technology purposefully to create, organise, store, manipulate and retrieve digital content

#### Key Stage 2

- Use search technologies effectively
- Select, use and combine a variety of software (including internet services) on a range of digital devices to design and create a range of programs, systems and content that accomplish given goals, including
- Collecting, analysing, evaluating and presenting data and information

### **Digital Literacy**

#### Key Stage 1

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- Recognise common uses of information technology beyond school
- Use technology safely and respectfully, keeping personal information private; identify where to go for help and support when they have concerns about content or contact on the internet or other online technologies

#### `Key Stage 2

- Understand the opportunities [networks] offer for communication and collaboration
- Be discerning in evaluating digital content
- Use technology safely, respectfully and responsibly; recognise acceptable/unacceptable behaviour; identify a range of ways to report concerns about content and contact

*In the Foundation Stage*, the Information Communication Technology requirements stated in the Knowledge and Understanding of the World element of the Early Learning Goals Foundation Curriculum, are covered in continuous and blocked units.

Determined to show compassion for those around us and develop a community that embraces Justice and peace.

#### Resources and access:

We acknowledge the need to continually maintain, update and develop its resources and to make progress towards a consistent, compatible PC system by investing in resources that will effectively deliver the strands of the national curriculum and support the use of computing across the school. Teachers are required to inform the computing coordinator and Technician of any faults as soon as they are noticed. A contract with Ark ICT Solutions Ltd. is currently in place to help support the coordinator to fulfill this role both in hardware & audio visual.

- All classrooms have BENQ ActivPanel TVs
- Every classroom has iPads,
- There is a variety of sound recording equipment in school which class teachers / TAs use when necessary.
- The computer suite is available for use throughout the school day as part of computing lessons and for cross-curricular use.
- There are laptops available in school use as necessary
- Pupils may use computers independently, in pairs, alongside a TA or in a group with a teacher.
- The school has a computer technician who is in school once per fortnight

Staff will follow medium term plans with objectives set out in the national curriculum. A minority of children will have particular teaching and learning requirements which go beyond the provision for that age range and if not addressed, could create barriers to learning. This could include G&T children, those with SEN or those who have EAL.

Teachers must take account of these requirements and plan, where necessary, to support individuals or groups of pupils to enable them to participate effectively in the curriculum and assessment activities. During any teaching activities teachers should bear in mind that special arrangements could be made available to support individual pupils. This is in line with the school inclusion policy.

#### Assessment

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Teachers regularly assess skills and knowledge through observations and looking at completed work. Key objectives to be assessed are taken from the national curriculum to assess key computing skills each term. Assessing computing work is an integral part of teaching and learning and central to good practice.

#### Monitoring and evaluation

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The subject leader is responsible for monitoring the standard of the children's work and the quality of teaching in line with the schools monitoring cycle. This may be through lesson observations, book and planning scrutinies. The subject leader is also responsible for supporting colleagues in the teaching of computing, for being informed about current developments in the subject, and for providing a strategic lead and direction for the subject in the school.

This policy will be monitored and reviewed every year by the Governing Body.